

## PRODUCTION & STAGING REQUIREMENTS

All Production, Production/Staging Personnel and Staging which includes Front of House PA, Monitor System, Lighting Truss, Lighting and Staging, is to be provided and installed/dismantled at the client or promoters expense.

All installation and system tests must be completed and ready for use by the Artist's scheduled Load-In time for that specific performance.

**NOTE: PETTY FEVER (Artist) provides all their own BACKLINE gear unless otherwise arranged and agreed upon separately with the client or promoter.**

### FRONT OF HOUSE SOUND SYSTEM: (Suitable for the specific venue of event) See Stage Plot & Input List

1. The system should be at minimum a high power 3-way system capable of producing at least 110dB of clear, undistorted sound at mix position.
2. FOH Mix Console Minimum 32 channel console (Behringer, Yamaha, TAC, Soundcraft, Presonus, Midas or the equivalent) with minimum 4-band parametric EQ on each channel, phantom power, mute, pan, at least 6 auxiliary sends, high pass filters, & channel insert points.
3. Outboard Processors capable of providing limiting, compression, reverb & delay for all channels.
4. Mix consoles & related equipment MUST be on separate circuits from lighting systems.
5. FOH Mix console must be located a minimum of 100' back from the front of the stage, preferably centered.
6. Artist will use a minimum of 29 input channels at Front Of House console. A talk-back/return to monitors from FOH is necessary.

### MONITOR SYSTEM, MICROPHONES, STANDS, CABLING: See Stage Plot & Input List

1. Separate High Power Monitor System with Monitor Mix Console independent from FOH, separate EQ from FOH and individual channel EQ, providing 6 separate mixes through at least 6 individual Bi-amped 2-Way wedge Monitors.
2. All Microphones, Microphone Stands, System Cabling, Stage Cabling, DI Boxes provided by venue (**Refer to stage plot**).

### LIGHTING (Suitable for specific venue, stage size & type of event)

1. All lighting, lighting truss, lighting console, fog/hazer machine and cabling provided by Venue.
2. House lighting to be dim to legal limits during show (Outdoor shows when possible)
3. Follow spot for center stage
4. Front, Rear & Side colored stage wash lighting
5. Six 6 stationary spots (positioned for each band member)
6. Fog Machine or Hazer (Hazer preferred)

### STAGING (Main Stage Suitable for specific venue, minimum size 20'W x 16'D x 1'H unless and 8'w x 8'd x 1'h Carpeted Drum Riser)

1. **Main Stage** must be sturdy and safe with a minimum dimensions of 20'W x 16'D x 1'H, unless otherwise agreed upon between the Artist and the client or promoter.
2. The Stage must be safely accessible from both sides via sturdy stairs and include a ramp suitable for loading heavy equipment.
3. **The Drum Riser Stage** must be carpeted and a minimum of 8'w x 8'd x 1'h and located at the rear center stage. (**Refer to stage plot**).
4. The Stage front, sides, rear & wings should be covered with dark material. Venue will make provisions to black out any work lights or house lights during shows; exit lights to be dimmed as low as local law allows.
5. **If the Staging is for an Outdoor Event**, it must be adequately and safely covered in order to protect the Artist and Equipment from hazardous weather conditions (rain, wind, snow, ice...etc) and direct sunlight.

### MISCELLANEOUS VENUE REQUIREMENTS

1. Venue representative must be at the facility from time of load-in until load-out is finished, & available to artist's technical personnel. Representatives must have authority to make decisions on behalf of Venue, and must be fluent in English.
2. All stage, lighting, sound & security personnel will for the duration of the engagement be under the direction of Artist & Artist's representative.
3. At Venue's sole cost & expense Venue will provide the following personnel who must be present from time of load-in through end of load-out:
  - a) 1 experienced sound engineer, familiar with all the equipment in this rider, capable of re-rigging equipment &/or running front of house if necessary, with an assistant capable of running monitors.
  - b) 1 experienced stagehand familiar with the venue that can tune guitars, facilitate guitar changes as needed and assist any other stage related needs during show.
  - c) 1 experienced lighting person who'll gel & focus as necessary before & after sound check, & be available to run lights during the show.
  - d) 1 experienced spotlight operator available from opening of doors until end of show.
4. Venue is responsible for all necessary insurance coverage before, during and after the show while on premises. (Coverage details are covered within the body of the contract).